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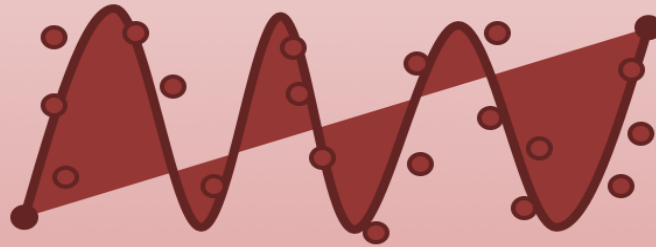
Solving Linear Equations with Python

Hans-Petter Halvorsen

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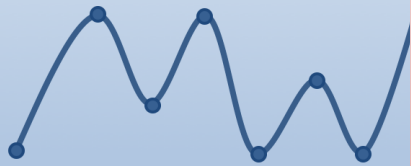
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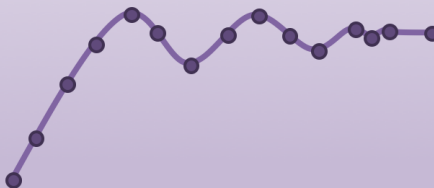
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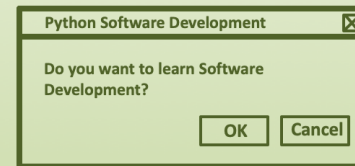
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Contents

- Linear Equations
- NumPy
- NumPy.linalg
- Least Square Method

Linear Equations in Python

- Python can be used to solve a large amount of linear equations using built-in functions
- Typically, you will use the **NumPy** library

NumPy

- The Python Standard Library consists basic Math functions, for more advanced Math functions, you typically want to use the NumPy Library
- If you don't have Python yet and want the simplest way to get started, you can use the **Anaconda Distribution** - it includes Python, NumPy, and other commonly used packages for scientific computing and data science.
- Or use “pip install numpy” <https://numpy.org>

Linear Equations

Given the following linear equations:

$$a_{11}x_1 + a_{12}x_2 + a_{13}x_3 + \cdots = b_1$$

$$a_{21}x_1 + a_{22}x_2 + a_{23}x_3 + \cdots = b_2$$

...

These equations can be set on the following general form:

$$Ax = b$$

Where A is a matrix, x is a vector with the unknowns and b is a vector of constants

$$A = \begin{bmatrix} a_{11} & \cdots & a_{1m} \\ \vdots & \ddots & \vdots \\ a_{n1} & \cdots & a_{nm} \end{bmatrix} \quad x = \begin{bmatrix} x_1 \\ x_2 \\ \vdots \\ x_n \end{bmatrix} \quad b = \begin{bmatrix} b_1 \\ b_2 \\ \vdots \\ b_n \end{bmatrix}$$

Solution:

$$x = A^{-1}b$$

(assuming A^{-1} is possible)

Example

Given the following linear equations:

$$\begin{aligned}x_1 + 2x_2 &= 5 \\ 3x_1 + 4x_2 &= 6\end{aligned}$$

Let's solve these equations manually

From eq(1) we get:

$$x_1 = 5 - 2x_2$$

We put this in eq(2):

$$3(5 - 2x_2) + 4x_2 = 6$$

This gives:

$$15 - 6x_2 + 4x_2 = 6$$

$$15 - 2x_2 = 6$$

$$15 - 6 = 2x_2$$

$$2x_2 = 9$$

$$x_2 = \frac{9}{2} = 4.5$$

$$x_1 = 5 - 9 = -4$$

Final solution:

$$x_1 = -4$$

$$x_2 = 4.5$$

Example

Given the following linear equations:

$$x_1 + 2x_2 = 5$$

$$3x_1 + 4x_2 = 6$$

We want to put the equations on the following general form:

$$Ax = b$$

This gives:

$$A = \begin{bmatrix} 1 & 2 \\ 3 & 4 \end{bmatrix} \quad b = \begin{bmatrix} 5 \\ 6 \end{bmatrix} \quad x = \begin{bmatrix} x_1 \\ x_2 \end{bmatrix}$$

The solution is given by:

$$x = A^{-1}b$$

Example - Python

Python code:

```
import numpy as np
import numpy.linalg as la

A = np.array([[1, 2],
              [3, 4]])

b = np.array([[5],
              [6]])

Ainv = la.inv(A)

x = Ainv.dot(b)

print(x)
```

This gives the following solution:

```
[[ -4. ]
 [  4.5]]
```

This means:

$$x_1 = -4$$
$$x_2 = 4.5$$

Which is the same as the solution we got from our manual calculations

Note! The A matrix must be square and of full-rank, i.e. the inverse matrix needs to exist.

Example – Python (Alt2)

We can also use the `linalg.solve()` function

```
x = np.linalg.solve(A, b)
```

Python code:

```
import numpy as np

A = np.array([[1, 2],
              [3, 4]])

b = np.array([[5],
              [6]])

x = np.linalg.solve(A, b)

print(x)
```

This gives the following solution:

```
[[-4. ]
 [ 4.5]]
```

This means:

$$\begin{aligned}x_1 &= -4 \\x_2 &= 4.5\end{aligned}$$

Which is the same as the solutions we got from the other methods

Note! The A matrix must be square and of full-rank, i.e. the inverse matrix needs to exist.

Non-Quadratic Example

Given the following linear equations:

$$x_1 + 2x_2 = 5$$

$$3x_1 + 4x_2 = 6$$

$$7x_1 + 8x_2 = 9$$

We have 3 equations and 2 unknowns (x_1, x_2)

We want to put the equations on the following general form:

$$Ax = b$$

This gives:

$$A = \begin{bmatrix} 1 & 2 \\ 3 & 4 \\ 7 & 8 \end{bmatrix} \quad b = \begin{bmatrix} 5 \\ 6 \\ 9 \end{bmatrix} \quad x = \begin{bmatrix} x_1 \\ x_2 \end{bmatrix}$$

Note! The A matrix is not square, i.e. the inverse matrix does not exist!

Non-Quadratic Example

Given the following linear equations:

$$x_1 + 2x_2 = 5$$

$$3x_1 + 4x_2 = 6$$

$$7x_1 + 8x_2 = 9$$

The Python code examples gives the following error:

LinAlgError: Last 2 dimensions of the array must be square

```
import numpy as np

A = np.array([[1, 2],
              [3, 4],
              [7, 8]])

b = np.array([[5],
              [6],
              [9]])

x = np.linalg.solve(A, b)

print(x)
```

Non-Quadratic Example - Python

The previous Python code examples gives the following error:
LinAlgError: Last 2 dimensions of the array must be square

This is because the A matrix is not square, i.e. the inverse matrix does not to exists!

In many cases we cannot find the inverse matrix, e.g., when the matrix is not quadratic. Finding the inverse matrix for large matrices is also time-consuming.

The `numpy.linalg` module has different functions that can handle this.

<https://docs.scipy.org/doc/numpy/reference/routines.linalg.html>

Python Example – Least Square

Python code:

```
import numpy as np

A = np.array([[1, 2],
              [3, 4],
              [7, 8]])

b = np.array([[5],
              [6],
              [9]])

x = np.linalg.lstsq(A, b, rcond=None)[0]

print(x)
```

The results becomes:

```
[[-3.5      ]
 [ 4.17857143]]
```

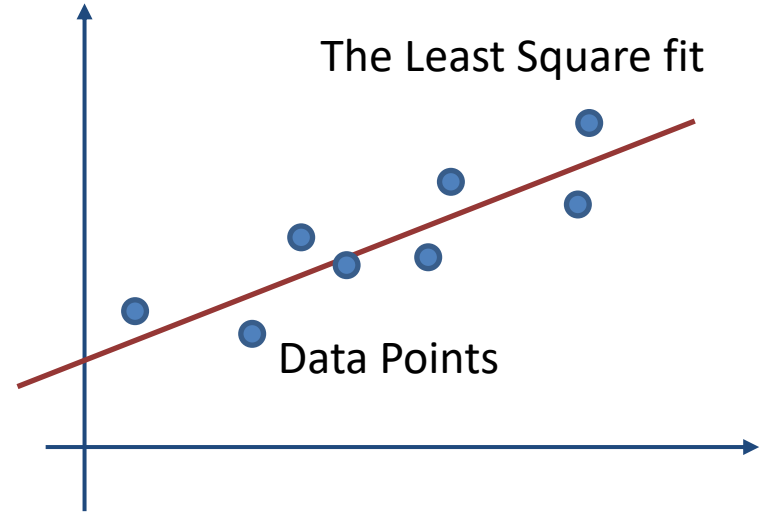
Least Square Method

Given:

$$Ax = b$$

The Least Square Method is given by:

$$x_{LS} = (A^T A)^{-1} A^T b$$



The Least Square Method works for Non-Quadratic matrices as well.

Least Square Method - Python

Implementing Least Square Method from scratch:

```
import numpy as np
```


```
A = np.array([[1, 2],  
              [3, 4],  
              [7, 8]])
```

```
b = np.array([[5],  
              [6],  
              [9]])
```

```
x = np.linalg.lstsq(A, b, rcond=None)[0]  
print(x)
```

```
x_ls = np.linalg.inv(A.transpose() * np.mat(A)) * A.transpose() * b  
print(x_ls)
```

Compare built-in LSM and LMS from scratch



Comparing Different Methods

Given the following:

$$4x + 3y + 2z = 25$$

$$-2x + 2y + 3z = -10$$

$$3x - 5y + 2z = -4$$

All 4 methods gives:

`[[5.]`

`[3.]`

`[-2.]]`

Meaning:

$$x = 5, y = 3, z = -2$$

```
import numpy as np
```

```
A = np.array([[4, 3, 2],  
              [-2, 2, 3],  
              [3, -5, 2]])
```

```
b = np.array([[25],  
              [-10],  
              [-4]])
```

```
x_alt1 = np.linalg.inv(A).dot(b)  
print(x_alt1)
```

```
x_alt2 = np.linalg.solve(A, b)  
print(x_alt2)
```

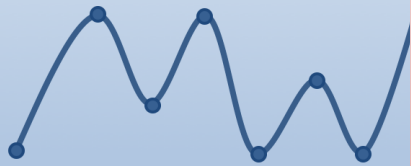
```
x_alt3 = np.linalg.lstsq(A, b, rcond=None)[0]  
print(x_alt3)
```

```
x_alt4 = np.linalg.inv(A.transpose() * np.mat(A)) * A.transpose() * b  
print(x_alt4)
```

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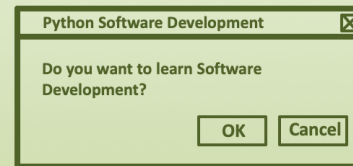
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